

Environmental Policy (please also see **venue policy**)

Recycling

We endeavour to recycle as much as is practicable from our work,. This may be by sorting general waste into specific recycling bins, or my remaking items into new costumes or props, or giving items away to other for their use.

Disposal of props and costume

if costume is no longer relevant usable, then dependant on its condition, it may be sold, given to another organisation, or the fabric reused.

Disposal of electrical items

Waste electrical items will be disposed of in accordance with the law, at a recycling centre, if they are no longer safe and usable. Anything safe and usable will be passed to another organisation for their use.

General waste

Where the facility exists, general waste will be sorted into specific recycling bins, If not, it will be placed in a general waste bin.

Policy towards animals and wildlife. (please see our animals policy)

No wildlife or animals are to be harmed, or disturbed. Any concerns, or discovery of a harmed animal are immediately to be brought to the committee who will seek relevant assistance for the animal. If caused by a member of our team, that team member will be liable for any veterinary fees, or other compensation, as well as any legal consequences.

If our committee have deemed that the harm of the animal was caused by wilful negligence or maliciously, that member will not only be responsible as above, but also will be removed immediately from our membership.

Noise policy

We ask our members to keep noise within reasonable levels on all rehearsals, at all film locations, camp-sites, hotels, and at / outside venues. Repeated ignoring of this may result in members being asked to leave that area. Any complaints are to be brought to the committee who will speak to the people raising the concern. Especial attention is to be paid late at night/

Use of cars and vehicles

Use of vehicles is critical to our work, but where possible we share travel costs and use public transport to minimise impact on the environment.